

# Preservation of Timing Properties with the Ada Ravenscar Profile



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# Outline

- **Property preservation**
- **The Ravenscar Profile**
- **Ada 2005 monitoring constructs**
- **Property enforcement**
- **Property monitoring**
- **Fault handling**
- **Conclusion**

# Property preservation

- **A significant value fraction of new-generation systems arises from non-functional properties**
  - ❑ Verified at design time
- **Values assumed for static analysis should become constraints on system behavior**
  - ❑ Else the value of analysis is denied
  - ❑ Must be conveyed to implementation and preserved at run time
- **Key ingredients**
  - 1) Analysis framework
    - ❑ **To statically analyze the system**
  - 2) Programming model
    - ❑ **To enforce analysis assumptions**
    - ❑ **To solely express the semantics assumed by the analysis**
  - 3) Run-time enforcement of properties

# Preservation of timing properties

- **Realized in three steps**
  - ❑ Enforcement of controllable properties
    - ❑ Period [periodic tasks]
    - ❑ Minimum inter-arrival time (MIAT) [sporadic tasks]
    - ❑ Phase
  - ❑ Monitoring of properties determined by system execution
    - ❑ Worst-case execution time (WCET)
    - ❑ Deadline
    - ❑ Worst-case blocking time (WCBT)
  - ❑ Treatment of detected violations

# The Ravenscar Profile

- **Reduced tasking model**
  - ❑ Reject language constructs exposed to
    - ❑ Non-determinism
    - ❑ Unbounded execution time
  - ❑ Ravenscar systems are amenable to static analysis
    - ❑ In the time dimension
- **RP and property preservation**
  - 1) Analysis framework 
    - ❑ Based on (e.g.) Response Time Analysis
  - 2) Programming model 
    - ❑ Strict subset of Ada 2005
      - ❑ Enforced through *pragma Profile / pragma Restrictions*
      - ❑ Programs with forbidden constructs rejected by the compiler
  - 3) Run-time enforcement of properties 
    - ❑ Language mechanisms are insufficient

# Monitoring of execution time

- **Worst-case execution time is one fundamental input to schedulability analysis**

- ❑ Safe and tight bound needed
- ❑ Achieving both qualities is difficult
  - ❑ Assumed bounds may prove unsafe in unanticipated scenarios
  - ❑ We need mechanisms to promptly detect violations (i.e., overruns)

$$R_i^{n+1} = B_i + C_i + \sum_{\forall j \in hp(i)} \left\lceil \frac{R_i^n}{T_j} \right\rceil C_j$$

- **Efficient, practical and standard means to measure execution time are important to industrial practice**

- ❑ Best achieved with language-level constructs

- **Ada 2005 provides execution-time timers**

- ❑ Monitor the CPU time consumed by a single task
- ❑ Handler (protected procedure) raised on timer expiration
- ❑ IRTAW-14 proposed to include it in the Ravenscar Profile

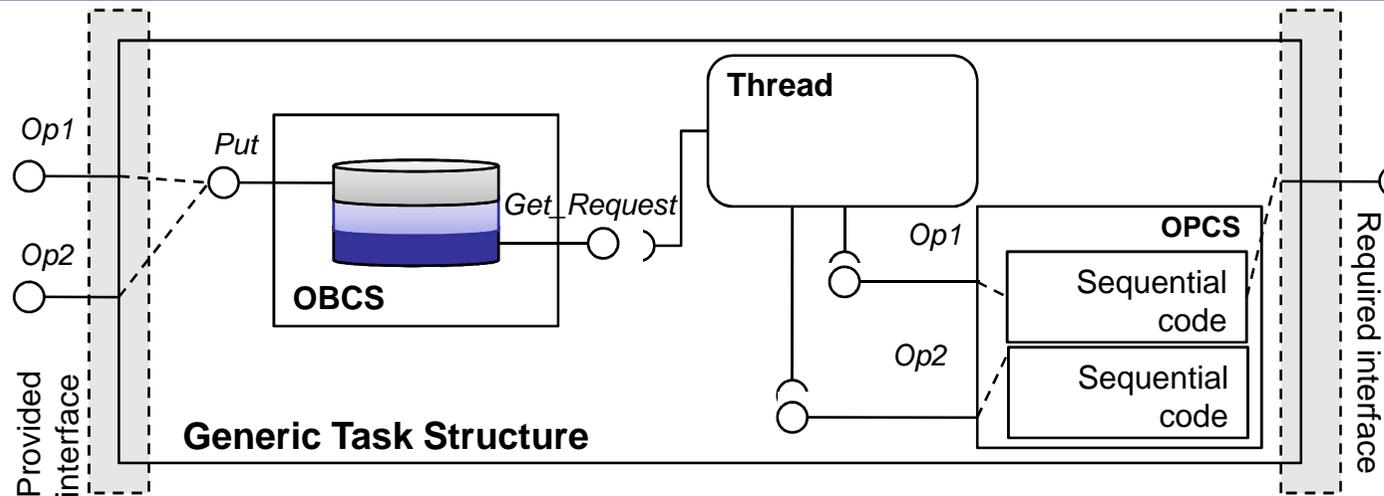
# Ada 2005 monitoring constructs

Language constructs	Timing properties			Within the Ravenscar Profile
	Period or MIAT	Deadline	WCET	
<i>delay until</i>	*	N/A	N/A	yes
<i>Timer</i>	N/A	N/A	●	proposed for inclusion
<i>Timing_Event</i>	N/A	●	N/A	yes ( <i>library level</i> )

\* enforcement of the property

● monitoring of property and notification of violation

# Task template



## ■ 4 blocks which address distinct concerns

- ❑ Provided and Required Interface
- ❑ OPCS (Operation Control Structure)
  - ❑ Sequential behaviour of each service
- ❑ Thread
  - ❑ Task behaviour – executes the OPCS services as required
- ❑ OBCS (Object Control Structure)
  - ❑ Synchronization agent – management of release events for the task
  - ❑ Reifies calls to the PI in a request descriptor, later fetched by the thread
  - ❑ Data-oriented asynchronous communication as per the Ravenscar profile

Add enforcement/  
monitoring constructs to  
the **Thread**

# Enforcement of period/MIAT

```
-- structure for a periodic / sporadic task with optional Phase
Next_Time := System_Activation_Time + Phase;
loop
  delay until Next_Time;
  <fetch a request descriptor from the OBCS and decode it>
  <invoke the required service in the OPCS>
  Next_Time := Next_Time + Milliseconds(Interval);
end loop;
```

- **Use of *delay until***

- Absolute-time suspension as opposed to relative-time suspension
  - No drift in the period
  - Precision dependent on the hardware

# Monitoring of deadlines

```
-- deadline-monitored loop for a periodic / sporadic task
loop
  Set_Handler (Deadline_Event, Next_Deadline, Deadline_Miss_Handler);
  <task operations>
  Next_Time := Next_Time + Milliseconds (Interval);
  Next_Deadline:= Next_Time + Milliseconds (Rel_Deadline);
  Cancel_Handler (Deadline_Event, isSetHandler);
  delay until Next_Time;
end loop;
```

- **Use of Timing\_Event**
  - ❑ Sets the timer to expire at the absolute time of the next deadline
  - ❑ `Deadline_Miss_Handler` is triggered upon timer expiration
  - ❑ The alarm must be canceled at the end of each task activation
- **Inconclusive to determine the cause of the fault**
  - ❑ The task which misses the deadline or a higher-priority task

# Monitoring of worst-case execution time

```
-- WCET-monitored loop for a periodic / sporadic task
loop
  Set_Handler (WCET_Timer, WCET_bound, WCET_Overrun_Handler);
  <task operations>
  Next_Time := Next_Time + Milliseconds (Interval);
  delay until Next_Time;
end loop;
```

- **Use of execution-time timers**
  - ❑ Sets the timer to expire when the task executes for more than *WCET\_bound* CPU time
  - ❑ *WCET\_Overrun\_Handler* triggered upon timer expiration
- **Precise indication of the faulty task**

# Monitoring of worst-case blocking time

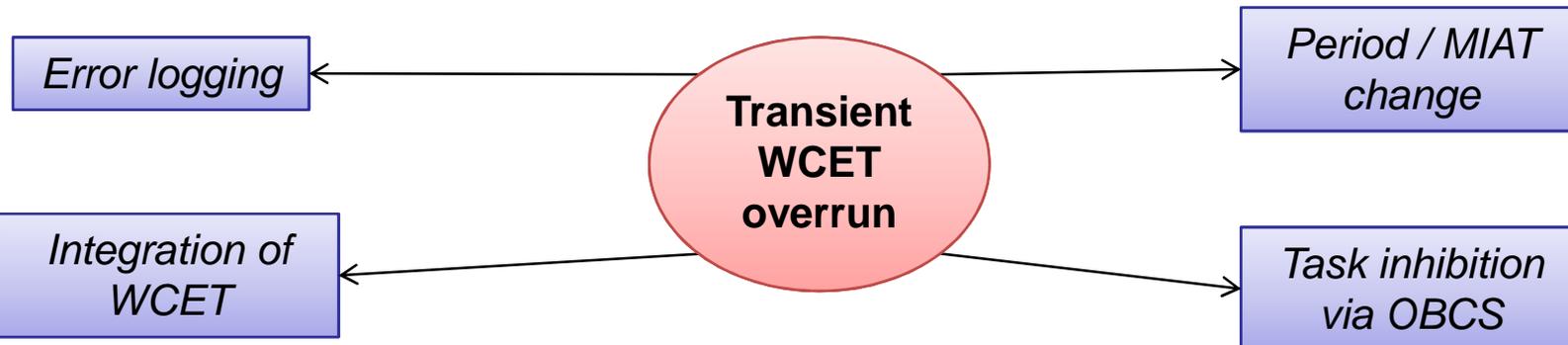
- **WCBT bounded by the resource access protocol**
  - ❑ Ceiling\_Locking policy (ICP) under the Ravenscar Profile
- **Overrun in WCBT may cause subtle timing faults**
  - ❑ An overrun in a critical section may cause a deadline miss in *higher-priority* tasks (with  $p < \text{ceiling}(\text{CS})$ )
  - ❑ Unrelated to WCET overrun
  - ❑ Solution: direct monitoring of blocking time
    - ❑ Requires specialized kernel support
  - ❑ Group\_Budgets and Execution\_Time.Timers not useful

$$R_i^{n+1} = B_i + C_i + \sum_{\forall j \in hp(i)} \left\lceil \frac{R_j^n}{T_j} \right\rceil C_j$$

```
-- WCBT-monitored critical section
Time_In := Execution_Time.Clock;
<beginning of critical section CS>
<end of critical section CS>
Time_Out := Execution_Time.Clock;
if (Time_Out - Time_In > CS_WCET) then
  <overrun handling>
end if;
```

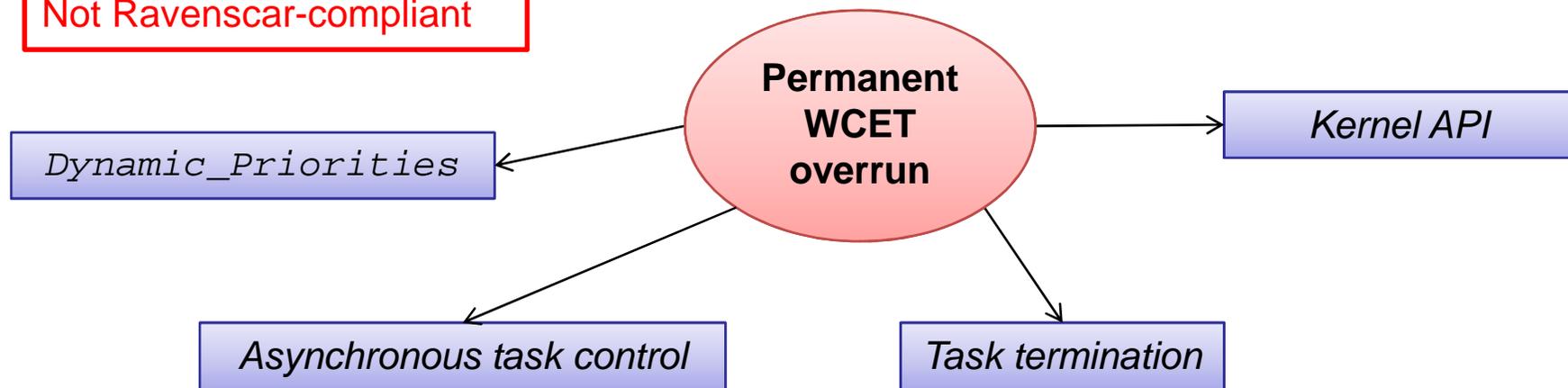
- **Use of the execution-time Timers unsatisfactory**
  - WCBT overrun detected after exiting from critical section
  - Overrun handled at task priority level (occurs when the blocked task has already missed its deadline)

# Fault handling



Can be realized with Ravenscar

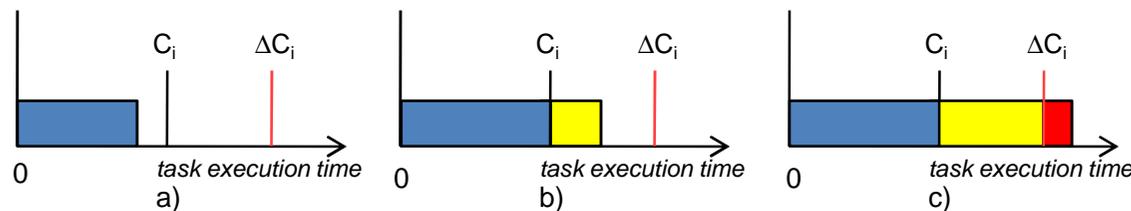
Not Ravenscar-compliant



# Integration of WCET

- **Sensitivity analysis can calculate the largest WCET overrun which does not impair overall system schedulability**
  - Can be used to safely increase the WCET bound for a task in case of transient overruns

□ Requires recalculation of all  $\Delta C_x$



- **Scheduling analysis as formulated for “weakly hard real-time systems”**
  - The task set meets “any  $n$  in  $m$  deadlines”
  - The task set meets “any row  $n$  in  $m$  deadlines”
  - Possible to calculate the  $\Delta C_x$  even under the above requirements
- **Both require extension to account for shared resources**
  - For the calculation of task  $\Delta C_x$  and  $\Delta C_{CSi}$

# Handling of permanent overruns

## ▪ **Dynamic Priorities**

- ❑ Only to decrease base priority
- ❑ Preserves task schedulability
- ❑ Not satisfactory for data integrity
- ❑ Large time and space overhead

## ▪ **Kernel API**

- ❑ To flag a task as non-executable
  - ❑ Immediate task dispatching point
- ❑ Reversible flag
- ❑ Little time and space overhead

## ▪ **Asynchronous Task Control**

- ❑ Unable to cope with task stuck in critical section

❑ How to deal with overruns inside shared resources?

❑ Who should use those mechanisms?

❑ How fast are we able to react to a fault detection?

❑ What is the maximum latency of the fault handling mechanism?

} Architectural  
issues

# Recap

Techniques	Transient WCET overrun	Permanent WCET overrun	Ravenscar compliance
<i>Error logging</i>	*	○	yes
<i>Integration of WCET</i>	●	○	yes
<i>Period/MIAT change</i>	●	○	yes
<i>Inhibition via OBCS</i>	●	○	yes
<i>Task termination</i>	○	●	no
<i>Dynamic priorities</i>	○	●	no
<i>Asynchronous Task Control</i>	○	●	no
<i>Kernel API</i>	●	●	no

\* = applicable to the temporal fault

● = possible to remedy to the temporal fault

○ = unable or inappropriate to cope with such temporal fault

# Conclusion

- **Property preservation is essential**
  - ❑ To assure that the system at run time corresponds with the analysis stipulations
- **The Ravenscar Profile (with execution-time timers) offers good property preservation value**
  - ❑ Enforces controllable properties
  - ❑ Monitors timing properties at run-time
  - ❑ Reacts to timing faults
  - ❑ Still some areas with no satisfactory solution yet
    - ❑ *Monitoring of blocking time*
    - ❑ *Permanent overruns*
      - ❑ However we may consider those situations as exceptional in high-integrity real-time systems